CHARLIE CIANCIOLO

UX DESIGNER

SUMMARY

I am a UX designer who balances research and intuition to enhance the lives of users. In my seven years experience as a technology educator, I have seen the power of positive design elements. It is my ongoing goal to improve experiences through the use of thoughtful and well researched design.

CONTACT INFORMATION

207-233-9429
ccianciolo@gmail.com
LinkedIn @charliecianciolo
GitHub: @ccianciolo
Website: charliedesigns.us

SKILLS

- User Research and Testing
- UX/UI Design
- Wireframing and Prototyping
- Brand Strategy and Identity
- Information Architecture
- User Personas and Stories
- Project Management
- Visual Design

TOOLS

- Adobe Creative Suite
- Affinity Designer and Photo
- Draw.io
- Figma
- GitHub
- HTML, CSS, JavaScript
- Sketch
- Usability Hub

EDUCATION

BLOC ,2018-2019
Designer Track Program

UNIVERSITY OF SOUTHERN MAINE, 2011-2013
M.S. in Education

ASSUMPTION COLLEGE
B.S. in Computer Science

RECENT EXPERIENCE

UX DESIGNER/ PRODUCT MANAGER

Blavkhaus
June 2019 - Present

- Competitive research for industry clients
- Conducted user research to establish and inform initial designs
- Logo design and brand style
- Wireframes and mockups
- Preference testing
- Video production and editing

TECHNOLOGY INTEGRATOR/COACH

Regional School Unit 57
Waterboro, ME
August 2014 - Present

- Researched curriculum and appropriate applications for student use in the classroom
- Researched, designed, and created MakerSpaces district wide through 6 schools
- Collaborated with teachers of various levels through email, video chat, and in person to develop educational experiences at their various levels
- Researched and designed appropriate lessons for students and teachers K-12 to enhance classroom experiences

UX DESIGNER

Dweebs Global
July 2020 - Present

RECENT PROJECTS

TOPSPIN

TopSpin is a concept, designed in Adobe XD, for an iOS app which allows tennis players and coaches to keep notes, track goals, and see improvement over time.

VIEW PROJECT

DESIGNREADS

DesignReads is a concept, built in Figma, for an app which gives designers the information they want most at their fingertips. See posts about design content by other designers. Bookmark favorite content, follow other designers, and curate a portable design library.

VIEW PROJECT